**Sprint Review Meeting Minutes: May 26th, 2017**

Attendees: Hamilton Chevez, Bernardo Pla, Daniel Khawand, Daniel Rivero, Pachev Joseph, Francisco Ortega (Product Owner)

Start time: 19:25

End time: 19:30

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* As this was the first sprint, most of the user stories revolved around setting up and doing research. There were no user stories that warranted a demo

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

* None

**Sprint Review Meeting Minutes: June 9th, 2017**

Attendees: Hamilton Chevez, Bernardo Pla, Daniel Khawand, Daniel Rivero, Pachev Joseph, Francisco Ortega (Product Owner)

Start time: 17:30

End time: 18:40

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners:

* Daniel Rivero’s demo was accepted by the product owner.
* Hamilton Chevez and Daniel Khawand presented a demo
  + Daniel Khawand presented a scene in which elements were added by a click event.
  + Hamilton Chevez presented graphical scenes of stack and sort data structures.
  + Both were accepted by the product owner.
* Pachev Joseph and Bernardo Pla presented a demo of the rust library for the mouse
  + This was accepted by the product owner

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

* None

**Sprint Review Meeting Minutes: June 23rd, 2017**

Attendees: Daniel Khawand, Pachev Joseph, Daniel Rivero, Bernardo Pla,

Francisco Ortega (Product Owner)

Start time: 5:45 PM

End time: 6:06 PM

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners:

* All of the demos were accepted by the product owner.
  + Daniel Rivero presented the grabbing of objects and movement in a Unity WebVR environment. He also showed the animation of the robot to be programmed.
  + Pachev Joseph demonstrated remote-controller input as designated by a developer.
  + Bernardo Pla presented the generic input device implementation.
  + Daniel Khawand demonstrated the dynamic scene changes for varying data structure visualizations in WebGL to be later implemented for WebVR.

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

* None

Note:

Hamilton Chevez was unable to attend the Sprint Review Meeting due to a medical condition. Hamilton informed Dr. Ortega of his condition, and he was granted a leave of absence for the meeting.

**Sprint Review Meeting Minutes: July 8th, 2017**

Attendees: Daniel Khawand, Pachev Joseph, Daniel Rivero, Bernardo Pla, Hamilton Chevez

Francisco Ortega (Product Owner)

Start time: 4:10 PM

End time: 5:00 PM

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners:

* All of the demos were accepted by the product owner.
  + Hamilton & Daniel Khawand shared with Francisco their web link for displaying data structures in VR
  + Pachev and Bernardo shared with Francisco their web link for generalizing input devices through rust
  + Daniel Rivero shared with Francisco a demo showcasing the finalized level and the linking of modules as transitions.

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

* None